

NEMJFA/CDJFL – Laws of the Game – updated 2015



	U6, U7 & U8's	U9/U10	U11/U12
Phase	Introductory	Development	Competition
Players (min – max)	15 a side or if not enough players reduce to 12 a side	U9's - 15 a side U10's - 18 a side	18 a side
Max Ground Size / Use of Zones	80m x 60m 3 equal zones	U9's half the main oval U10's 3/4 of the main oval No zones	full size No zones
Match Length	4 x 10 min	4 x 12 min	4 x 15 min
Competition details	No scores, ladders or finals permitted No recording of Best Players & Goal Kickers permitted No representative teams	No scores, ladders or finals permitted No recording of Best Players & Goal Kickers permitted No representative teams	Scoring, ladders, finals permitted* Recording of Best Players & Goal Kickers permitted Representative teams allowed
Contact	No tackle / No Bump There is absolutely no contact or spoiling except when accidental in nature	Modified Tackle / No Bump Players cannot bump/push an opponent Stealing the ball out of their hands or smothering an opponent's kick is allowed	Tackling is permitted As per the laws of Australian Football (no sling tackle permitted)
The ball	Synthetic size 1	Synthetic or leather size 2	Synthetic or leather size 3
Umpiring	1 field, Association appointed 2 goal, club appointed	1 field, Association appointed 2 goal, club appointed	2 field, Association appointed 2 goal & 2 boundary umpires Club appointed (Finals - all Field and Goal umpires appointed by the Association)
Coaching position	On Field	On Field	Sideline
Bounces	1 bounce	1 bounce	2 bounces
Marking	A mark is awarded, irrespective of the distance the ball has travelled, to any player who catches it or makes a reasonable attempt to mark it.	A mark is awarded irrespective of the distance the ball has travelled to any player who catches it or shows control.	A mark is awarded when a player catches the ball directly from another player's kick that has travelled at least 10 metres.
Out of Bounds	From a kick, a free is awarded against the player who last kicked the ball. From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary	From a kick, a free is awarded against the player who last kicked the ball. From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary	Boundary Throw In (where boundary umpires are available)
Kick off the ground	Not permitted unless accidental	Not permitted unless accidental	Not permitted unless accidental
Stealing, Smothering, Shepherding, Barging	No stealing, smothering, shepherding, barging or obstruction (2 meters). Standing the mark is allowed. No playing on from a free kick or mark	Stealing, smothering & shepherding is allowed	Permitted as per Laws of the Game
Penalties	No distance penalty applies Players can be ordered off at the umpire's discretion	10m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way Players can be ordered off at the umpire's discretion	25m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way Players can be ordered off at the umpire's discretion